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The Busselton Constitution is available on the Busnet website at busnet.org.au. This is a very useful and interesting site with lots of up to date information about our Club.

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"My fit watch is following me. It must not have believed me when I said I was going to the gym."

BROWSER NO 219

APRIL 2025

Busnet Technical members

Busnet Computer Club have now five technical members to assist with all aspects of computing including Desktops, Laptops, Tablets, Phones and Printers.

Your technical assistants are Bill Whipp, Peter Quinby, Jake Challis, Tony Hill and Peter Ralph.

All Technicians can assist members with Microsoft Computers, windows 10 and 11.

Jake Challis and Tony Hill are Apple products specialists.

Any enquiries regarding assistance can be made to Peter Ralph on 0429 185 066. Clubroom open hours are Monday, Wednesday and Friday, 1:30 pm to 3:30 pm.

This year is turning in to a really good year for Busnet, thanks in large part to Pet Ralph for all his work as our treasurer. Thanks also to Lions for their ongoing financial support and our techies who work with them in sorting through donated equipment which, where possible is restored so it can be passed on to our members or sold to add to our financial position which is so much better than last year.

Our April coffee morning at the Senior Citizens' Café 55 is on Friday, the 11th of April at 10.30.

Bunnings is having an evening for organisations to promote their club on 10th April. Busnet is having a table there and will be holding a raffle which is being organised by Phyl. She will keep us informed.

Easter is late this year and hopefully we will have some cooler weather by then but whatever you do, please stay safe, take care and enjoy whatever you do. Sadly chocolates are so expensive this year we probably won't run the risk of over-eating them!

Very best wishes to you all from your committee.



What is an Easter Egg in Media?

 $\frac{\text{https://en.wikipedia.org/wiki/Easter egg (media)\#:}^{\text{ester}-text=The\%20term\%}}{20used\%20in\%20this,to\%20an\%20Easter\%20egg\%20hunt.}$

An **Easter egg** is a message, image, or feature hidden in software, a video game, a film, or another—usually electronic—medium. The term used in this manner was coined around 1979 by Steve Wright, the then-Director of Software Development in the Atari Consumer Division, to describe a hidden

message in the Atari video game Adventure, in reference to an Easter egg hunt.

The earliest known video game Easter egg is in the 1973 video game <u>Moonlander</u>, in which the player tries to land a <u>Lunar module</u> on <u>the Moon</u>; if the player opts to fly the module horizontally through several of the game's screens, they encounter a <u>McDonald's</u> restaurant, and if they land next to it, the astronaut will visit it instead of standing next to the ship. The earliest known Easter egg in software in general is one placed in the "make" command for <u>PDP-6/PDP-10</u> computers sometime in October 1967–October 1968, wherein if the user attempts to create a file named "love" by typing "make love", the program responds "<u>not war?</u>" before proceeding. [2][3]

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